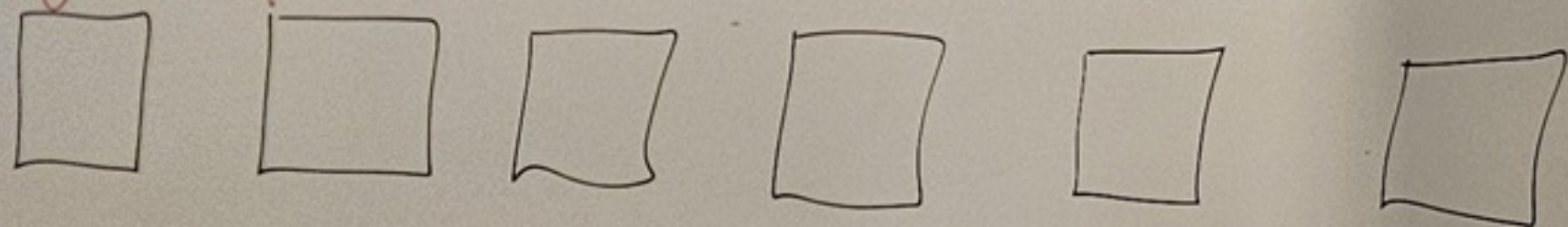


$$\begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix}$$

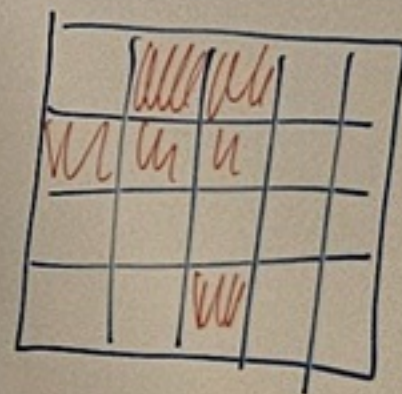
`fig, ax = plt.subplots(nrows = 1, ncols = 6, figsize=(10, 4))`

p-lawy = 0.3

p-lawy = 0.3



p-lawy = 0.5



for axis in ax:

lub `axis.imshow(`
`axis.set_title`
`axis.set_xlabel`
`plt.show()`

lub

for i in range(6):

`ax[i].imshow(tab)`

`cmap = 'binary_r'`

`p-lawy 0.6`

a = 2

`print(f'a = {a}')`

`napis = f'a = {a}'`

1	1	0	0	1
0	0	0	0	1
1	0	0	0	0
0	1	1	0	1
1	0	1	0	1
False	False	False	True	False


```
def zrzut_lawy (p_lawy):
```

```
# losuje z p_lawy, czy oczko siatki
```

```
# się zapali
```

```
def gen_siatke (n_wierszy, n_kolumn, p_lawy):
```

```
# zwraca tabelę ze zrzutami lawy w
```

```
# każdym oczku
```

```
def czy-przejde (siatka):
```

```
# zwraca True, gdy można przejść w linii
```

```
# z góry na dół bez poparzenia lawą
```