

Computer Science

Jerzy Świątek

Systems Modelling and Analysis

Choose yourself and new technologies

L.7. Linear programming



HUMAN CAPITAL
HUMAN – BEST INVESTMENT!



Wrocław University of Technology

EUROPEAN
SOCIAL FUND



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Linear Programming

Product	P_1	P_2	Global Resurs
Resurs S_1	2	2	14
Resurs S_2	1	2	8
Resurs S_3	4	0	16
Profit/unit	2	3	

Decision variable:

x_1, x_2 - value of production product P_1, P_2 respectively

Goal function:

$$F(x_1, x_2) = 2x_1 + 3x_2$$

Constrains:

$$2x_1 + 2x_2 \leq 14$$

$$x_1 + 2x_2 \leq 8$$

$$4x_1 + 0x_2 \leq 16$$

$$x_1 \geq 0, x_2 \geq 0$$



Linear Programming

Goal function:

$$F(x_1, x_2) = 2x_1 + 3x_2$$

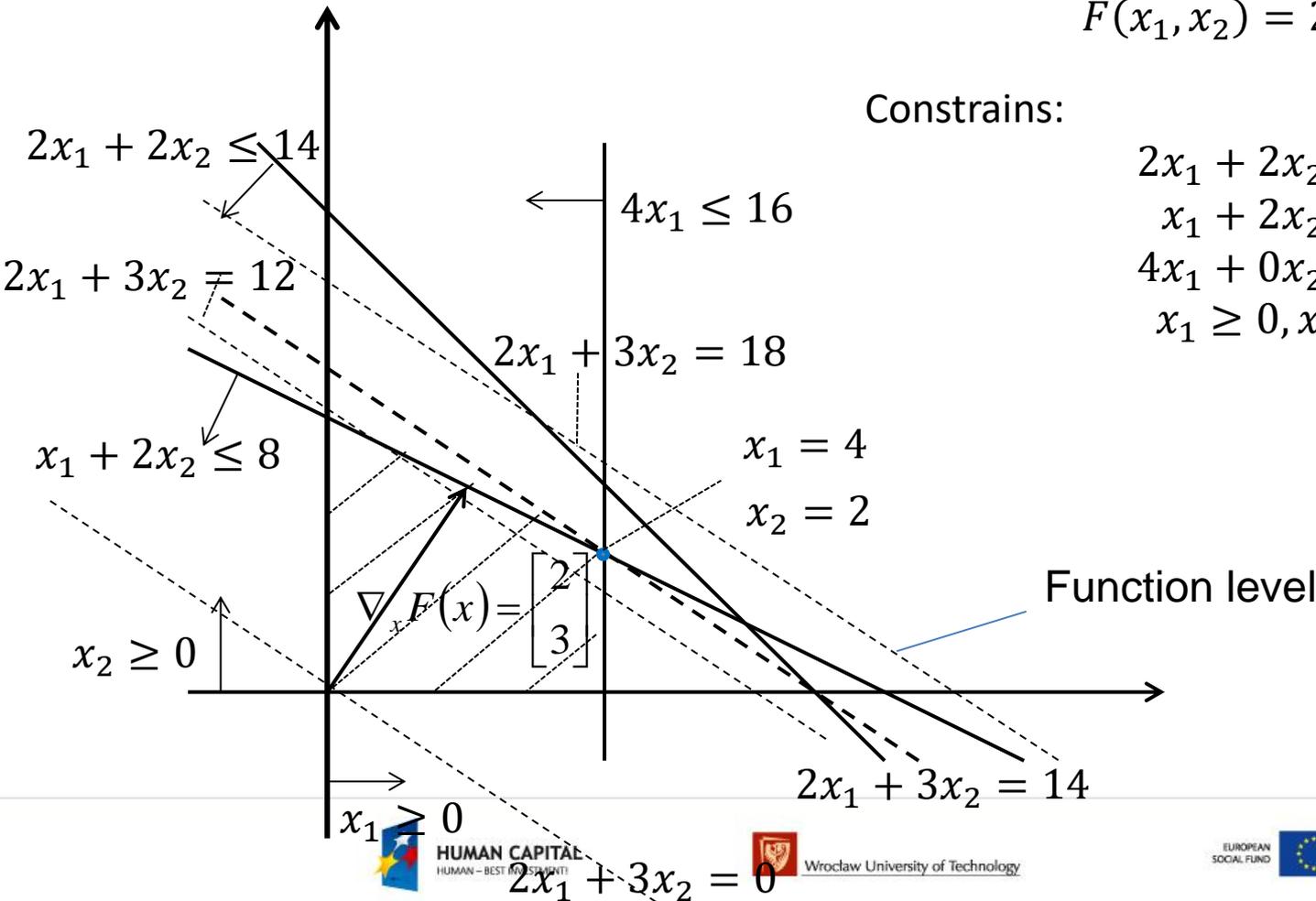
Constraints:

$$2x_1 + 2x_2 \leq 14$$

$$x_1 + 2x_2 \leq 8$$

$$4x_1 + 0x_2 \leq 16$$

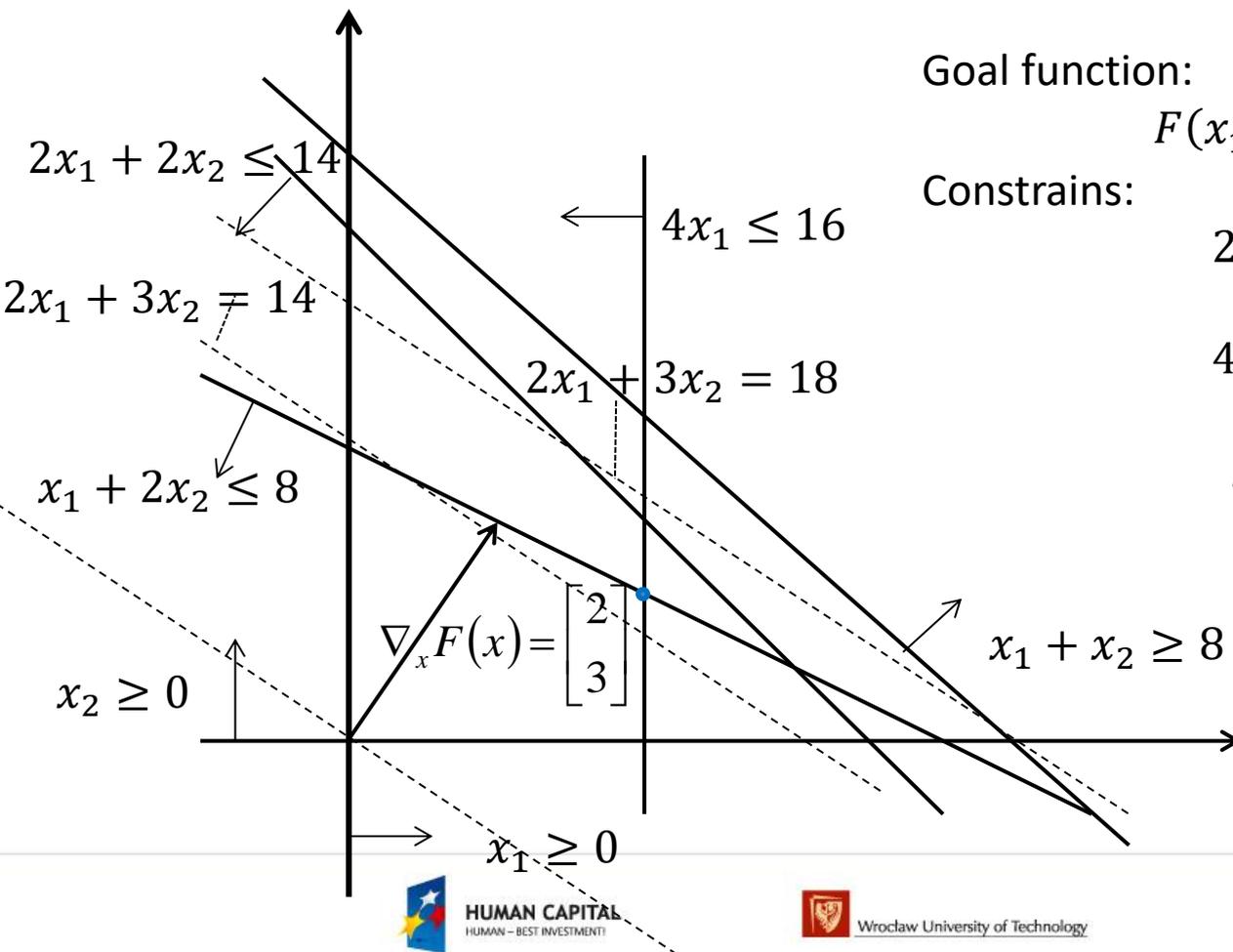
$$x_1 \geq 0, x_2 \geq 0$$





Linear Programming

Problem like before but sum of product greater than 8,



Goal function:

$$F(x_1, x_2) = 2x_1 + 3x_2$$

Constrains:

$$2x_1 + 2x_2 \leq 14$$

$$x_1 + 2x_2 \leq 8$$

$$4x_1 + 0x_2 \leq 16$$

$$x_1 + x_2 \geq 8 \quad \text{!!!!!!}$$

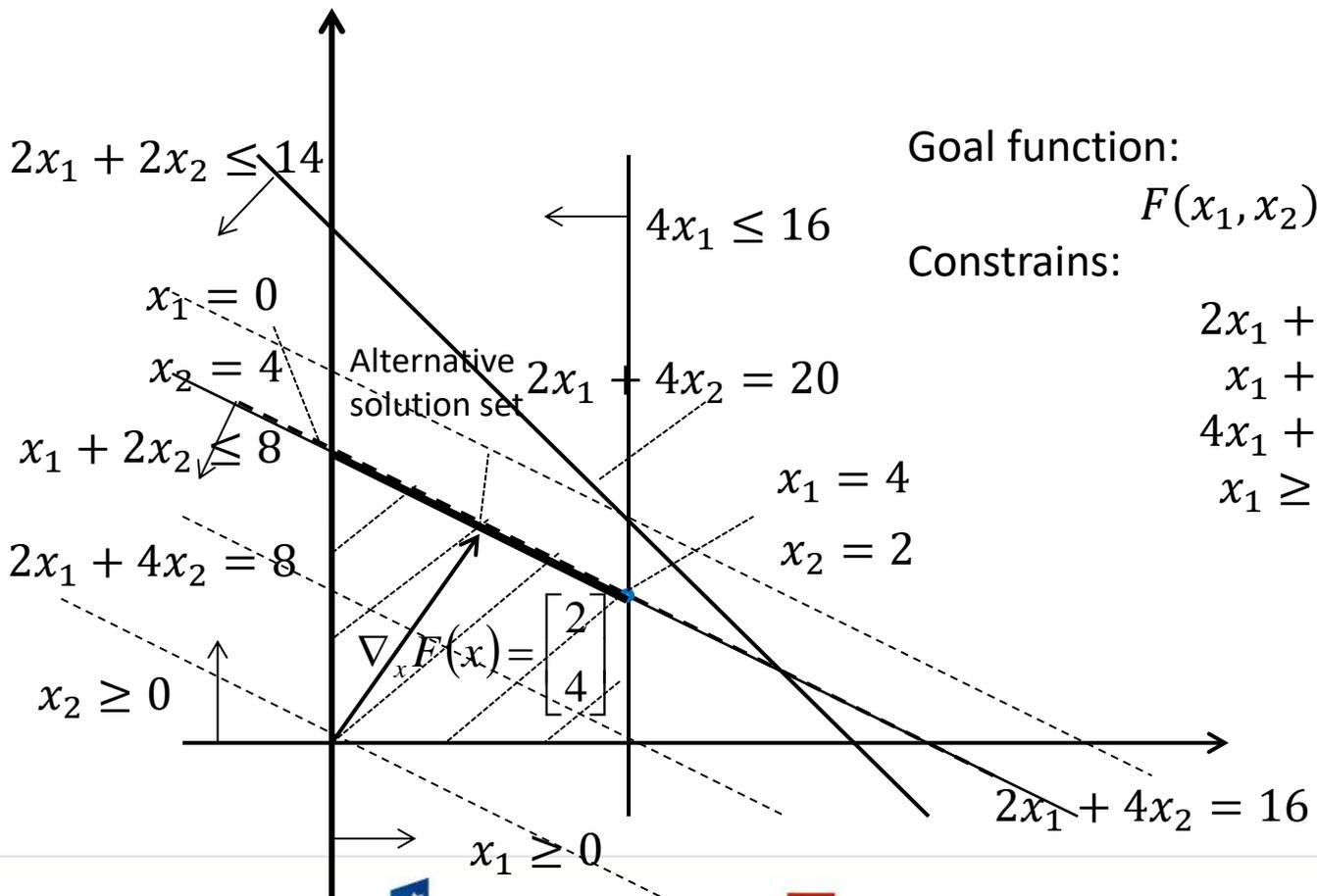
$$x_1 \geq 0, x_2 \geq 0$$

Solution set is empty set



Linear Programming

Problem like at the beginning, but profit of product P_2 is 4



Goal function:

$$F(x_1, x_2) = 2x_1 + 4x_2$$

Constrains:

- $2x_1 + 2x_2 \leq 14$
- $x_1 + 2x_2 \leq 8$
- $4x_1 + 0x_2 \leq 16$
- $x_1 \geq 0, x_2 \geq 0$



Product	P_1	P_2	Global Resurs
Resurs S_1	2	2	Not limited
Resurs S_2	1	2	Not limited
Resurs S_3	4	0	16
Profit/unit	2	3	

Sum of products greater than 3.

Goal function:

$$F(x_1, x_2) = 2x_1 + 3x_2$$

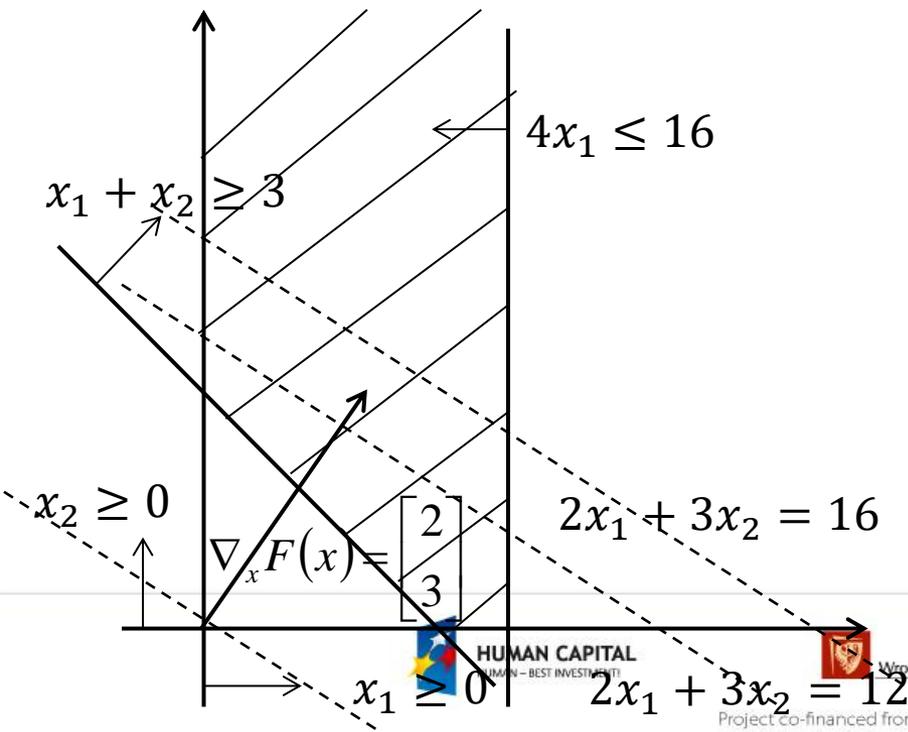
Constrains:

$$4x_1 + 0x_2 \leq 16$$

$$x_1 + x_2 \geq 3$$

$$x_1 \geq 0, x_2 \geq 0$$

Non constrained solution





General problem formulation

$$x^* \rightarrow F(x^*) = \min_{x \in \mathcal{D}_x} F(x)$$

$$\mathcal{D}_x = \{x \in R^S, \varphi_l(x) = 0, l = 1, 2, \dots, L, \psi_m(x) \leq 0, m = 1, 2, \dots, M\}$$

$$F(x) = c^T x = \sum_{s=1}^S c_s x^{(s)}$$

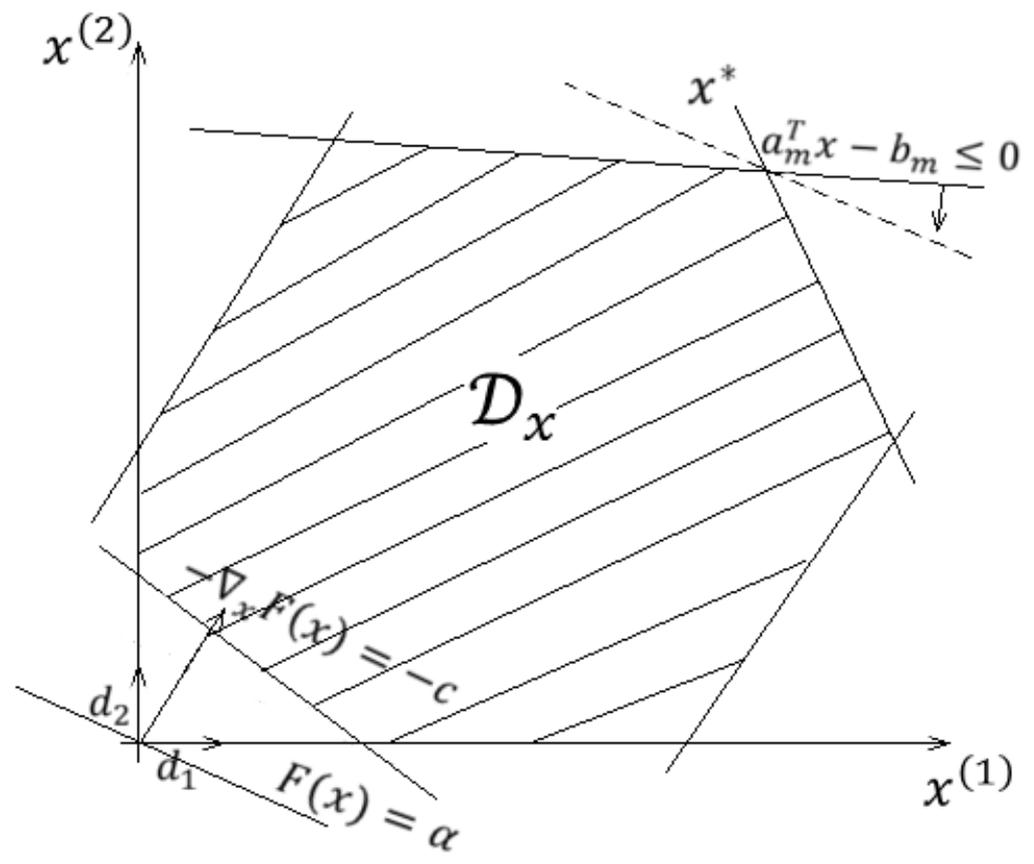
$$\varphi_l(x) = a_l^T x - b_l = \sum_{s=1}^S a_{ls} x^{(s)} - b_l = 0 \quad l = 1, 2, \dots, L$$

$$\psi_m(x) = a_m^T x - b_m \leq 0 = \sum_{s=1}^S a_{ms} x^{(s)} - b_m \leq 0 \quad m = 1, 2, \dots, M$$

$$x^{(s)} \geq 0 \quad s = 1, 2, \dots, S$$



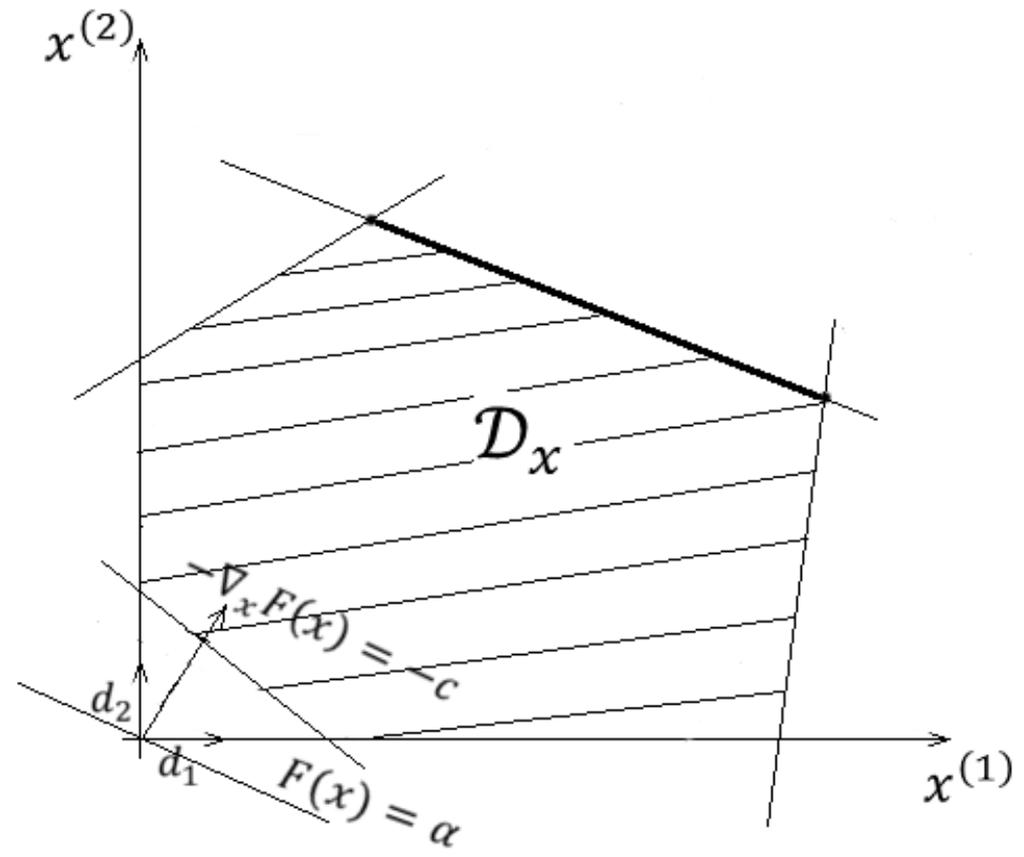
Geometric view



1. Solution is located on a vertex



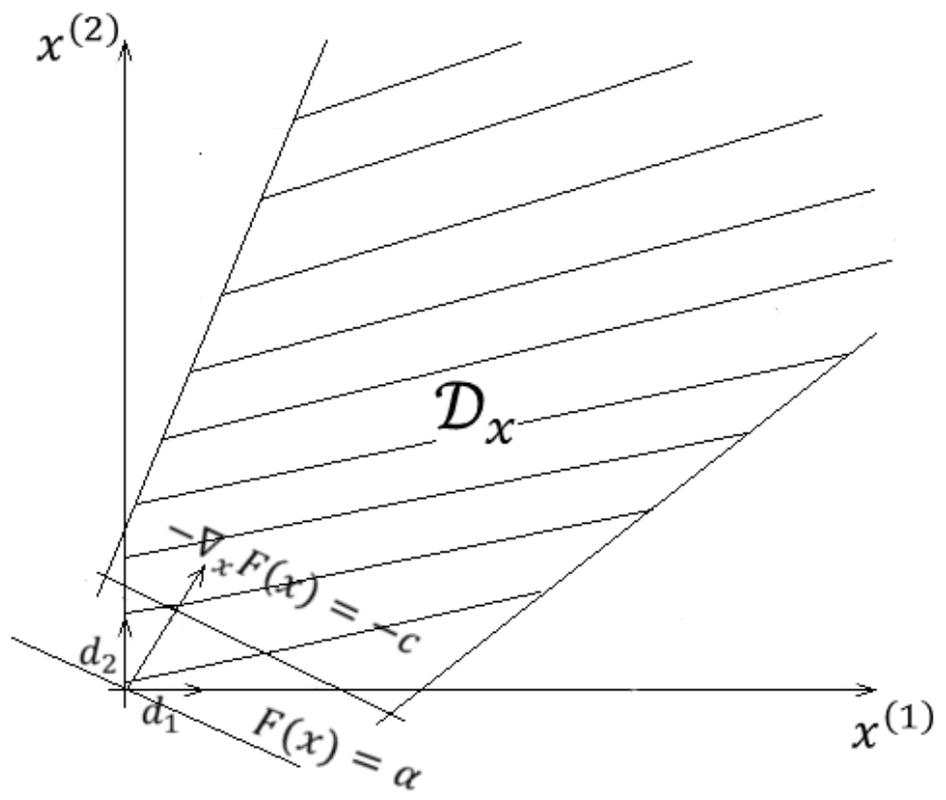
Geometric view



2. Solution is located on an edge



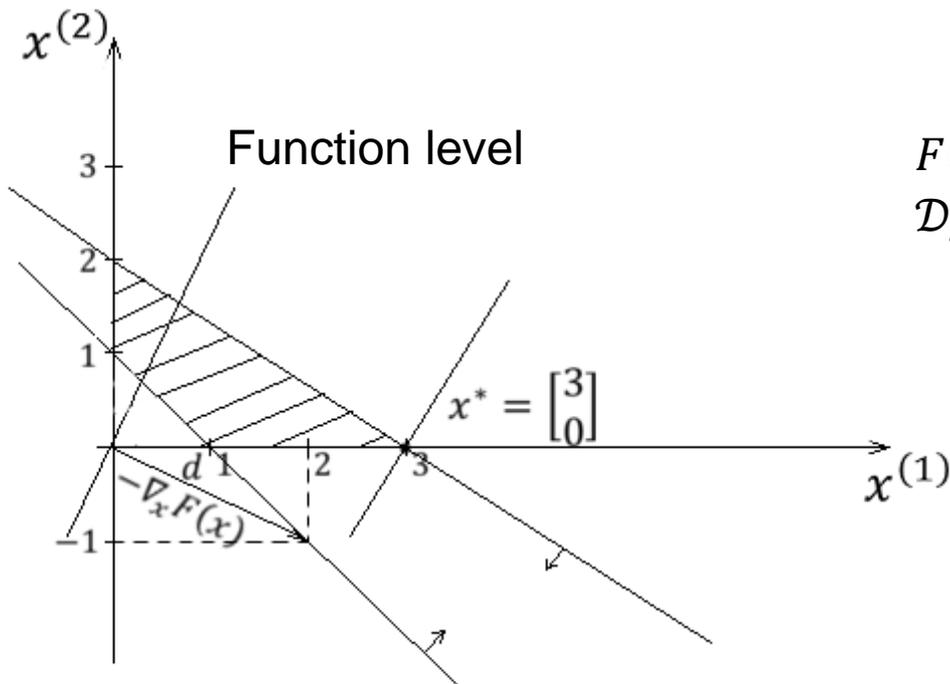
Geometric view



3. Unbounded solution



Example



$$F(x) = -2x^{(1)} + x^{(2)}$$

$$\mathcal{D}_x = \{x \in \mathbb{R}^2, -x^{(1)} - x^{(2)} + 1 \leq 0, \\ 2x^{(1)} + 3x^{(2)} - 6 \leq 0, \\ x^{(1)}, x^{(2)} \geq 0\}$$

$$\nabla_x F(x) = \begin{bmatrix} -2 \\ 1 \end{bmatrix} \quad -\nabla_x F(x) = \begin{bmatrix} 2 \\ -1 \end{bmatrix}$$



Standard form

$$F(x) = c^T x$$

$$\mathcal{D}_x = \{x \in R^S, a_l^T x - b_l = 0, l = 1, 2, \dots, L, a_m^T x - b_m \leq 0, m = 1, 2, \dots, M, x^{(s)} \geq 0 \quad s = 1, 2, \dots, S\}$$

Standard form

$$\text{A: } \mathcal{D}_x = \{x \in R^S, Ax - b = 0_L, x \geq 0_S\}$$

or

$$\text{B: } \mathcal{D}_x = \{x \in R^S, Ax - b \leq 0_L, x \geq 0_S\}$$

$$c = \begin{bmatrix} c_1 \\ \vdots \\ c_S \end{bmatrix}, \quad b = \begin{bmatrix} b_1 \\ \vdots \\ b_L \end{bmatrix}, \quad x = \begin{bmatrix} x^{(1)} \\ \vdots \\ x^{(S)} \end{bmatrix}, \quad A_{S \times L} = \begin{bmatrix} a_{11} & \cdots & a_{1S} \\ \vdots & \ddots & \vdots \\ a_{L1} & \cdots & a_{LS} \end{bmatrix}$$



$$B \rightarrow A$$

$$1^\circ \quad a_l^T x - b_l \leq 0 \quad \text{we introduce slack variables} \\ x_{S+1} \geq 0$$

$$a_l^T x + x_{S+1} - b_l = 0$$

or

$$\bar{a}_l = \begin{bmatrix} a_{L1} \\ \vdots \\ a_{LS} \\ 1 \end{bmatrix}, \bar{x} = \begin{bmatrix} x^{(1)} \\ \vdots \\ x^{(S)} \\ x^{(S+1)} \end{bmatrix}, \bar{c} = \begin{bmatrix} c_1 \\ \vdots \\ c_S \\ 0 \end{bmatrix}$$

$$F(x) = \bar{c}^T \bar{x}$$

$$\bar{a}_l^T \bar{x} - b_l = 0$$



$A \rightarrow B$

$$2^\circ \quad a_l^T x - b_l = 0 \equiv \begin{cases} a_l^T x - b_l \leq 0 \\ -a_l^T x + b_l \leq 0 \end{cases}$$

3° $x^{(s)}$ – is unbounded

$$x^{(s)} = x^{(s)'} - x^{(s)''}$$

$$x^{(s)'} \geq 0, \quad x^{(s)''} \geq 0$$

$$\bar{x} = \begin{bmatrix} x^{(1)} \\ \vdots \\ x^{s-1} \\ x^{(s)'} \\ x^{(s)''} \\ x^{s+1} \\ \vdots \\ x^s \end{bmatrix}, \quad \bar{c} = \begin{bmatrix} c_1 \\ \vdots \\ c_{s-1} \\ c_s \\ -c_s \\ c_{s+1} \\ \vdots \\ c_s \end{bmatrix}, \quad \bar{a}_l = \begin{bmatrix} a_{l1} \\ \vdots \\ a_{ls-1} \\ a_{ls} \\ -a_{ls} \\ a_{ls+1} \\ \vdots \\ a_{ls} \end{bmatrix}$$



$$F(x) = -2x^{(1)} + x^{(2)} \rightarrow F(x) = -2x^{(1)} + x^{(2)} + 0x^{(3)} + 0x^{(4)}$$

$$-x^{(1)} - x^{(2)} + 1 \leq 0 \rightarrow -x^{(1)} - x^{(2)} + x^{(3)} + 1 = 0 \quad x^{(3)} \geq 0$$

$$2x^{(1)} + 3x^{(2)} - 6 \leq 0 \rightarrow 2x^{(1)} + 3x^{(2)} + x^{(4)} - 6 = 0 \quad x^{(4)} \geq 0$$

$$A = \begin{bmatrix} -1 & -1 & 1 & 0 \\ 2 & 3 & 0 & 1 \end{bmatrix}, \quad b = \begin{bmatrix} -1 \\ 6 \end{bmatrix},$$

$$x = \begin{bmatrix} x^{(1)} \\ x^{(2)} \\ x^{(3)} \\ x^{(4)} \end{bmatrix}, \quad c = \begin{bmatrix} -2 \\ 1 \\ 0 \\ 0 \end{bmatrix}$$



$$F(x) = c^T x$$

$$\mathcal{D}_X = \{x \in R^S: Ax - b = 0_L, \quad x \geq 0\}$$

$$L(x, \lambda) = c^T x + \lambda^T (Ax - b) - \mu^T x$$

$$\nabla_x L(x, \lambda) = c + A^T \lambda - \mu = 0_S$$

$$\nabla_\lambda L(x, \lambda) = Ax - b = 0_L \quad !!!$$

$$\mu^T \nabla_\mu L = \mu^T x = 0$$

$$\mu \geq 0_S$$

$$x \geq 0_S$$



Feasible solution $x \in \mathcal{D}_x$

$$Ax = b \quad Rz(A) = L \quad S \geq L$$

Basic solution

$$x^B = B^{-1}b \quad B - \text{matrix containing } L \text{ kolumn of the matrix } A$$

the total number of basic solutions is at most:

$$\frac{S!}{L!(S-L)!}$$

Basic feasible solution $x^B \geq 0_L$

Not degenerated basic feasible solution $x^B > 0_L$



The simplex method

1. Generation of initial feasible solution
2. Convergence criteria – the stopping condition
3. Changing the basis
4. Dealing with degenerate basic solutions



$$Ax = b \quad x_B = B^{-1}b \text{-- the basic solution}$$

$$x_B = B^{-1}Ax$$

$$Ax - b = 0_L \quad /B^{-1}$$

$$B^{-1}Ax - B^{-1}b = 0_L$$

$$\begin{aligned} cx &= cx - c_B(B^{-1}Ax - B^{-1}b) = (c - c_B B^{-1}A)x - c_B B^{-1}b \\ &= (c - c_B B^{-1}A)x - c_B x_B \end{aligned}$$



			c₁	...	c_k	...	c_S		
Zmienne bazowe	c_B	h₀	h₁	...	h_k	...	h_S	$\frac{h_{S0}}{h_{Sk}}$	$h_{Sk} \geq 0$
x_{j1}	c_{j1}	h₁₀	h₁₁	...	h_{1k}	...	h_{1S}		
⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮		
x_{jl}	c_{jl}	h_{l0}	h_{l1}	...	h_{lk}	...	h_{lS}		
⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮		
x_{jL}	c_{jL}	h_{L0}	h_{L1}	...	h_{Lk}	...	h_{LS}		
			c₁ - z₁	...	c_k - z_k	...	c_S - z_S		

←



$$z_k = \sum_{s \in I_B} c_s h_{sk}$$

$$h'_{ls} := \frac{h_{ls}}{h_{lk}}; \quad h'_{is} = h_{is} - \frac{h_{ik} h_{ls}}{h_{lk}}$$

$s = 1, 2, \dots, S$ $i = 0, 1, \dots, S$
 $s \in I_B \setminus \{l\}$



The simplex method

1. Generation of initial basis $x_B = B^{-1}b$
2. Checking $c - c_B B^{-1}A \geq 0_S$. If it holds, then x_B is basic feasible solution $x = [x_B \ 0]$
3. Such a k that $c_k - z_k = \min_{1 \leq s \leq S} (c_s - z_s)$ is introduced to the basis, $z_k = \sum_{s \in I_B} c_s h_{sk}$
4. Checking, whether $h_k \leq 0$, if it holds true – solution is unbounded
5. Removing such l from the basis, for which:

$$\frac{h_{l0}}{h_{lk}} = \min_{1 \leq s \leq S} \left\{ \frac{h_{s0}}{h_{sk}}, h_{sk} > 0 \right\}$$

6. $I_B := I_B \setminus \{l\} \cup \{k\}$
 $I_B = \{j \in \{1, 2, \dots, S\} \mid x^{(j)} \text{ belongs to the basis} \}$
7. $c_k - z_k = 0$, for k – non basis variable – non unique solution



			c_1	...	c_k	...	c_s		
Zmienne bazowe	c_B	h_0	h_1	...	h_k	...	h_s	$\frac{h_{s0}}{h_{sk}}$	$h_{sk} \geq 0$
x_{j1}	c_{j1}	h_{10}	h_{11}	...	h_{1k}	...	h_{1s}		
\vdots	\vdots	\vdots	\vdots	\vdots	\vdots	\vdots	\vdots		
x_{jl}	c_{jl}	h_{l0}	h_{l1}	...	h_{lk}	...	h_{ls}	$\leftarrow \min \frac{h_{s0}}{h_{sk}}$	
\vdots	\vdots	\vdots	\vdots	\vdots	\vdots	\vdots	\vdots		
x_{jL}	c_{jL}	h_{L0}	h_{L1}	...	h_{Lk}	...	h_{Ls}		
			$c_1 - z_1$...	$c_k - z_k$...	$c_s - z_s$		

←



$$z_k = \sum_{s \in I_B} c_s h_{sk}$$

$$h'_{ls} := \frac{h_{ls}}{h_{lk}}; \quad h'_{is} = h_{is} - \frac{h_{ik} h_{ls}}{h_{lk}}$$

$s = 1, 2, \dots, S$ $i = 0, 1, \dots, S$
 $s \in I_B \setminus \{l\}$



Example

$$F(x) = -2x^{(1)} - 3x^{(2)} \rightarrow F(x) = -2x^{(1)} - 3x^{(2)} + 0x^{(3)} + 0x^{(4)} + 0x^{(5)}$$

$$2x^{(1)} + 2x^{(2)} - 14 \leq 0 \rightarrow 2x^{(1)} + 2x^{(2)} + x^{(3)} = 14$$

$$x^{(1)} + 2x^{(2)} - 8 \leq 0 \quad x^{(1)} + 2x^{(2)} + x^{(4)} = 8$$

$$4x^{(1)} - 16 \leq 0 \quad 4x^{(1)} + x^{(5)} = 16$$

$$F(x) = [-2 \quad -3 \quad 0 \quad 0 \quad 0] \begin{bmatrix} x^{(1)} \\ x^{(2)} \\ x^{(3)} \\ x^{(4)} \\ x^{(5)} \end{bmatrix} \quad \begin{bmatrix} 2 & 2 & 1 & 0 & 0 \\ 1 & 2 & 0 & 1 & 0 \\ 4 & 0 & 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} x^{(1)} \\ x^{(2)} \\ x^{(3)} \\ x^{(4)} \\ x^{(5)} \end{bmatrix} = \begin{bmatrix} 14 \\ 8 \\ 16 \end{bmatrix}$$



			-2	-3	0	0	0		
Zmienne bazowe	c_B	h_0	h_1	h_2	h_3	h_4	h_5		
x_3	0	14	2	2	1	0	0	$\frac{14}{2}$	
x_4	0	8	1	2	0	1	0	$\frac{8}{2}$	← $\min \frac{h_{s0}}{h_{sk}}$
x_5	0	16	4	0	0	0	1	-	
		0	-2	-3	0	0	0		



$$I_B = \{3, 4, 5\}$$



			-2	-3	0	0	0	
Zmienne bazowe	c_B	h_0	h_1	h_2	h_3	h_4	h_5	
x_3	0	6	1	0	1	-1	0	$\frac{6}{1}$
x_2	-3	4	$\frac{1}{2}$	1	0	$\frac{1}{2}$	0	$\frac{4}{\frac{1}{2}}$
x_5	0	16	4	0	0	0	1	$\frac{16}{4}$
			$-\frac{1}{2}$	0	0	$\frac{3}{2}$	0	

$\leftarrow \min \frac{h_{s0}}{h_{sk}}$





		x_B	-2	-3	0	0	0	
Zmienne bazowe	c_B	h_0	h_1	h_2	h_3	h_4	h_5	
x_3	0	2	0	0	1	-1	$-\frac{1}{4}$	
x_2	-3	2	0	1	0	$\frac{1}{2}$	$-\frac{1}{8}$	
x_1	-2	4	1	0	0	0	$\frac{1}{4}$	
			0	0	0	$\frac{3}{2}$	$\frac{1}{8}$	

≥ 0

The final solution [4 2 2 0 0]



Finding initial feasible basic solution (additional task)

$$Ax = b$$

$$x \geq 0_S$$

Artificial variables:

$$Ax + Ix_a = b \quad x \geq 0, x_a \geq 0$$

Additional task

$$\min_{x_a} 1^T x_a$$



The two phase simplex method

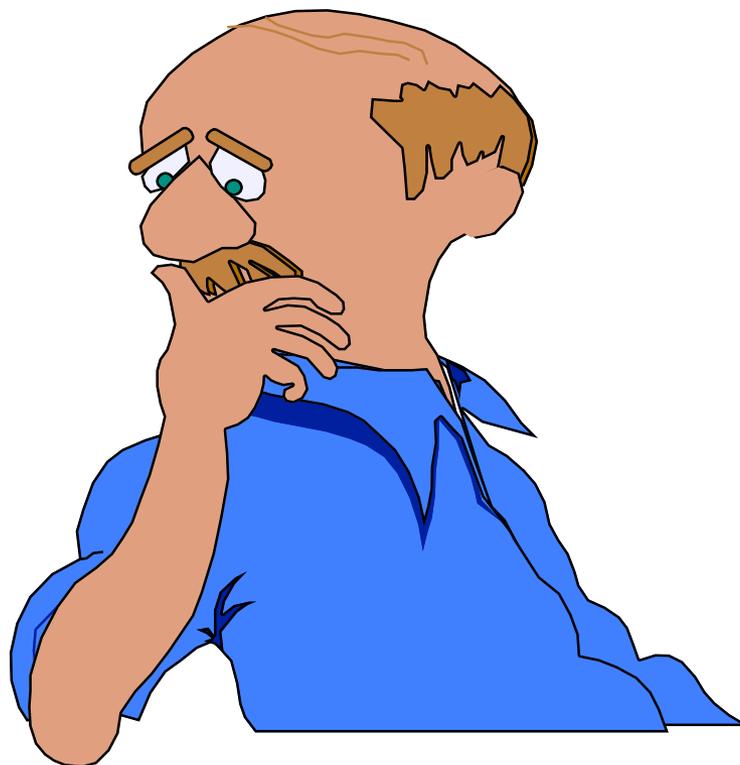
$$F(x) = c^T x + M1^T x_a$$

Constraints

$$Ax + IX_a = b, x \geq 0, x_A \geq 0$$



Thank you for attention





Linear programming - standard form

$$F(x) = c^T x$$

$$A: \mathcal{D}_x = \{x \in R^s, Ax - b = 0_L, x \geq 0_S\}$$

lub

$$B: \mathcal{D}_x = \{x \in R^s, Ax - b \leq 0_L, x \geq 0_S\}$$

$$c = \begin{bmatrix} c_1 \\ \vdots \\ c_S \end{bmatrix}, \quad b = \begin{bmatrix} b_1 \\ \vdots \\ b_L \end{bmatrix}, \quad x = \begin{bmatrix} x^{(1)} \\ \vdots \\ x^{(S)} \end{bmatrix}, \quad A_{S \times L} = \begin{bmatrix} a_{11} & \cdots & a_{1S} \\ \vdots & \ddots & \vdots \\ a_{L1} & \cdots & a_{LS} \end{bmatrix}$$



Quadratic programming

$$F(x) = x^T D x + c^T x$$

$$D_x = \{x \in R^s, Ax = b, x \geq 0\}$$



Special Case

$$x^* \rightarrow F(x^*) = \min_{x \in \mathcal{D}_x} F(x)$$

$$\mathcal{D}_x = \left\{ x \in \mathcal{R}^S : x \geq 0_S, \psi(x) \leq 0_M \right\}$$

$$L(x, \mu) = F(x) + \mu^T \psi(x)$$

$$\nabla_x L(x, \mu) \Big|_{x^*, \mu^*} \geq 0_S$$

$$\nabla_\mu L(x, \mu) \Big|_{x^*, \mu^*} \leq 0_M$$

$$x^T \nabla_x L(x, \mu) \Big|_{x^*, \mu^*} = 0$$

$$\mu^T \nabla_\mu L(x, \mu) \Big|_{x^*, \mu^*} = 0$$

$$x^* \geq 0_S$$

$$\mu^* \geq 0_M$$



Special Case

$$x^* \rightarrow F(x^*) = \min_{x \in \mathcal{D}_x} F(x)$$

$$\mathcal{D}_x = \left\{ x \in \mathcal{R}^S : \varphi(x) = 0_L, \psi(x) \leq 0_M \right\}$$

$$L(x, \lambda, \mu) = F(x) + \lambda^T \varphi(x) + \mu^T \psi(x)$$

$$\nabla_x L(x, \lambda, \mu) \Big|_{x^*, \lambda^*, \mu^*} = 0_S$$

$$\nabla_\lambda L(x, \lambda, \mu) \Big|_{x^*, \lambda^*, \mu^*} = 0_L$$

$$\mu^T \nabla_\mu L(x, \lambda, \mu) \Big|_{x^*, \lambda^*, \mu^*} = 0$$

$$\nabla_\mu L(x, \lambda, \mu) \Big|_{x^*, \lambda^*, \mu^*} \leq 0_M$$



Quadratic programming problem

$$F(x) = x^T D x + c^T x$$

$$D_x = \{x \in R^S, Ax = b, x \geq 0\}$$

$$L(x, \lambda) = x^T D x + C^T x + \lambda^T (Ax - b)$$

$$v = \nabla_x L(x, \lambda) = c + 2Dx - A^T \lambda \geq 0$$

$$x^T \nabla_x L(x, \lambda) = x^T (c + 2Dx - A^T \lambda) = 0$$

$$\nabla_\lambda L(x, \lambda) = Ax - b = 0$$

$$x \geq 0, v \geq 0$$

$$\left\{ \begin{array}{l} v = \nabla_x L(x, \lambda) \geq 0 \\ x^T \nabla_x L(x, \lambda) = 0 \\ \nabla_\lambda L(x, \lambda) = 0 \\ x \geq 0, v \geq 0 \end{array} \right.$$

$$\left\{ \begin{array}{l} c + 2Dx - A^T \lambda - v = 0 \\ x^T v = 0 \\ Ax = b \\ x \geq 0, v \geq 0 \end{array} \right.$$



Quadratic programming problem

$$Ax = b$$

$$2Dx - A^T \lambda - v = -c$$

$$x^T v = 0,$$

$$x \geq 0, v \geq 0$$

$$\begin{bmatrix} A & 0 & 0 \\ 2D & -A^T & I \end{bmatrix} \begin{bmatrix} x \\ \lambda \\ v \end{bmatrix} = \begin{bmatrix} b \\ -c \end{bmatrix}$$

$$x \geq 0, v \geq 0, x^T v = 0$$

λ – $\bar{\lambda}$ non defined sign



Quadratic programming problem

$Bx_B = b$ - base solution

$Ax = b$

$2Dx + A^T \lambda - v + Eu = -c$ u - artificial variable

$u \geq 0$

D_B - matrix, in which matrix column D corresponds to column A in B

E - diagonal matrix

$$\Delta j = \begin{cases} +1 & -c_j - 2d_{Bj}x_B \geq 0 \\ -1 & -c_j - 2d_{Bj}x_B < 0 \end{cases}$$

$u_j = |-c_j - 2d_{Bj}x_B|, j = 1, 2, \dots, S, \lambda = 0, v = 0$

d_{Bj} - j -th row of matrix D_B



Quadratic programming problem

Let $u_j = |-c_j - 2d_{Bj}x_B|, j = 1, 2, \dots, S, \lambda = 0, v = 0$ we obtain one of solution which can be denoted:

$$\begin{bmatrix} B & 0 \\ 2D_B & E \end{bmatrix} \begin{bmatrix} x_B \\ u \end{bmatrix} = \begin{bmatrix} b \\ -c \end{bmatrix} \quad \begin{bmatrix} A & 0 & 0 \\ 2D & -A^T & I \end{bmatrix} \begin{bmatrix} x \\ \lambda \\ v \end{bmatrix} = \begin{bmatrix} b \\ -c \end{bmatrix}$$

Now the artificial variables ought to be removed

The linear programming can be used

$$F(u) = 1^T u$$

With constrains

$$\begin{bmatrix} A & 0 & 0 & 0 & 0 \\ 2D & -A^T & A^T & -I & E \end{bmatrix} \begin{bmatrix} x \\ \lambda' \\ \lambda'' \\ v \\ u \end{bmatrix} = \begin{bmatrix} b \\ -c \end{bmatrix}$$

$$x \geq 0, v \geq 0, x^T v = 0, \lambda' \geq 0, \lambda'' \geq 0,$$



Linear Fractional Programming

$$x^* \rightarrow F(x^*) = \min_{x \in \mathcal{D}_x} F(x)$$

$$\mathcal{D}_x = \{x \in \mathbb{R}^S : \phi(x) = 0_L, \psi(x) \leq 0_M, x \geq 0_S\}$$

Goal function: $F(x) = \frac{a^T x + b}{c^T x + d}$ $a \in \mathcal{R}^S, b \in \mathcal{R}, c \in \mathcal{R}^S, d \in \mathcal{R}$

Constrains:

$$\varphi_l(x) = p_l^T x - \alpha_l = 0, \quad l = 1, 2, \dots, L$$

$$p_l = \begin{bmatrix} p_l^{(1)} \\ p_l^{(2)} \\ \vdots \\ p_l^{(S)} \end{bmatrix}$$

$$\psi_m(x) = q_m^T x - \beta_m \leq 0, \quad m = 1, 2, \dots, M$$

$$q_l = \begin{bmatrix} q_m^{(1)} \\ q_m^{(2)} \\ \vdots \\ q_m^{(S)} \end{bmatrix}$$



Linear Fractional Programming

$$x^* \rightarrow F(x^*) = \min_{x \in \mathcal{D}_x} F(x)$$

$$F(x) = \frac{a^T x + b}{c^T x + d} \quad a \in \mathcal{R}^s, b \in \mathcal{R}, c \in \mathcal{R}^s, d \in \mathcal{R}$$

$$c^T x + d \neq 0$$

$$\mathcal{D}_x = \{x \in \mathcal{R}^s, Ax - e \leq 0_L, x \geq 0_S\}$$

Charnes - Cooper Method



Linear Fractional Programming

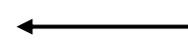
1. Let us assume that: $c^T x + d > 0$

Denote by $z = \frac{1}{c^T x + d}$ and $y = zx$

In this case the problem is reduced to:

Minimization of

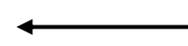
$$a^T y + bz$$



$$F(x) = \frac{a^T x + b}{c^T x + d} / \bullet z$$

With constrains:

$$Ay - ez \leq 0$$



$$Ax - e \leq 0_L / \bullet z$$

$$c^T y + dz = 1$$

$$y \geq 0$$

$$z \geq 0$$

The problem is reduced to the linear programming task



Linear Fractional Programming

2. Let us assume that: $c^T x + d < 0$

Denote by $-z = \frac{1}{c^T x + d}$ oraz $y = zx$

In this case the problem is reduced to:

Minimization of $-a^T y - bz$ $\longleftarrow F(x) = \frac{a^T x + b}{c^T x + d} / \bullet z$

With constraints: $Ay - ez \leq 0$ $\longleftarrow Ax - e \leq 0_L / \bullet z$

$$-c^T x - dz = 1$$

$$y \geq 0$$

$$z \geq 0$$

The problem is reduced to the linear programming task

Finally $x = \frac{y}{z}$



Linear Fractional Programming - Example

Goal function $F(x_1, x_2) = \frac{-2x_1 + x_2 + 2}{x_1 + 3x_2 + 4}$

Constraints

$$-x_1 + x_2 \leq 4$$

$$2x_1 + x_2 \leq 14$$

$$x_2 \leq 6$$

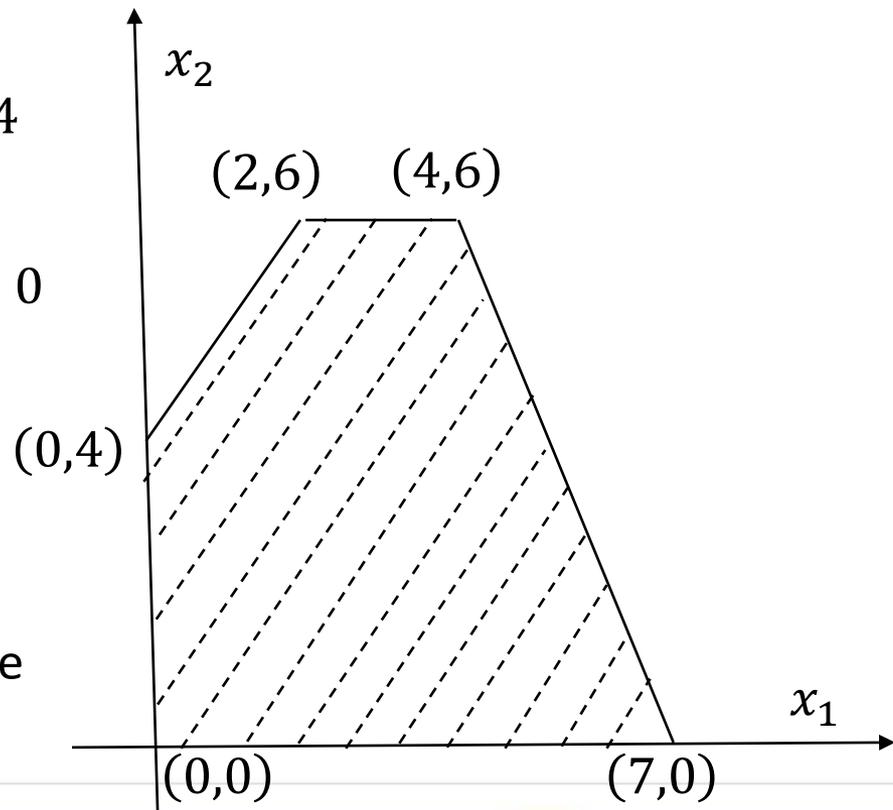
$$x_1 \geq 0, x_2 \geq 0$$

For the point from feasible set

$$x_1 + 3x_2 + 4 > 0$$

For example for point (0,0) we have

$$0 + 3 \cdot 0 + 4 = 4 > 0$$





Linear Fractional Programming - Example

Let: $z = \frac{1}{x_1 + 3x_2 + 4}, \quad y_1 = zx_1, \quad y_2 = zx_2$

$$F(x_1, x_2) = \frac{-2x_1 + x_2 + 2}{x_1 + 3x_2 + 4} \longrightarrow \bar{F}(y_1, y_2, z) = -2y_1 + y_2 + 2z$$

$$-x_1 + x_2 \leq 4 / \cdot z \longrightarrow -y_1 + y_2 - 4z \leq 0$$

$$2x_1 + x_2 \leq 14 / \cdot z \longrightarrow 2y_1 + y_2 - 14z \leq 0$$

$$x_2 \leq 6 / \cdot z \longrightarrow y_2 - 6z \leq 0$$

$$z = \frac{1}{x_1 + 3x_2 + 4} / \cdot (x_1 + 3x_2 + 4) \longrightarrow y_1 + 3y_2 + 4z = 1$$

$$x_1 \geq 0 \quad x_2 \geq 0 \longrightarrow y_1 \geq 0 \quad y_2 \geq 0 \quad z \geq 0$$

From linear programming solution we have $\longrightarrow y_1 = 7/11, y_2 = 0, z = 1/11$

After substitution $\longrightarrow x_1 = \frac{y_1}{z} = 7, x_2 = \frac{y_2}{z} = 0$



Thank you for attention

